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APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.
09/930,430	08/14/2001	Ramesh Raskar	CR-1341	1539
7590 10/01/2004			EXAMINER	
Patent Department			SANTIAGO, ENRIQUE L	
Mitsubishi Electrić Research Laboratories, Inc.				
201 Broadway			ART UNIT	PAPER NUMBER
Cambridge, MA	Cambridge, MA 02139			4
		DATE MAILED: 10/01/2004		

Please find below and/or attached an Office communication concerning this application or proceeding.

	Application No.	Applicant(s)					
•	09/930,430	RASKAR ET AL.					
Office Action Summary	Examiner	Art Unit					
	Enrique L Santiago	2671					
The MAILING DATE of this communication app Period for Reply	ears on the cover sheet with the c	correspondence address					
A SHORTENED STATUTORY PERIOD FOR REPLY THE MAILING DATE OF THIS COMMUNICATION. - Extensions of time may be available under the provisions of 37 CFR 1.13 after SIX (6) MONTHS from the mailing date of this communication. If the period for reply specified above is less than thirty (30) days, a reply If NO period for reply is specified above, the maximum statutory period w Failure to reply within the set or extended period for reply will, by statute, Any reply received by the Office later than three months after the mailing earned patent term adjustment. See 37 CFR 1.704(b).	36(a). In no event, however, may a reply be ting within the statutory minimum of thirty (30) day will apply and will expire SIX (6) MONTHS from cause the application to become ABANDONE	nely filed s will be considered timely. the mailing date of this communication. D (35 U.S.C. § 133).					
Status							
1) Responsive to communication(s) filed on 23 Ag	<u>oril 2004</u> .						
2a) ☐ This action is FINAL . 2b) ☒ This	action is non-final.						
3) Since this application is in condition for allowar	Since this application is in condition for allowance except for formal matters, prosecution as to the merits is						
closed in accordance with the practice under E	x parte Quayle, 1935 C.D. 11, 45	53 O.G. 213.					
Disposition of Claims							
4) Claim(s) 1-7 is/are pending in the application.							
4a) Of the above claim(s) is/are withdrav	4a) Of the above claim(s) is/are withdrawn from consideration.						
5) Claim(s) is/are allowed.							
6)⊠ Claim(s) <u>1-7</u> is/are rejected.	Claim(s) <u>1-7</u> is/are rejected.						
7) Claim(s) is/are objected to.							
8) Claim(s) are subject to restriction and/or	election requirement.						
Application Papers							
9) The specification is objected to by the Examine	r.						
10) The drawing(s) filed on is/are: a) accepted or b) objected to by the Examiner.							
Applicant may not request that any objection to the	drawing(s) be held in abeyance. See	e 37 CFR 1.85(a).					
Replacement drawing sheet(s) including the correction is required if the drawing(s) is objected to. See 37 CFR 1.121(d).							
11)☐ The oath or declaration is objected to by the Ex	aminer. Note the attached Office	Action or form PTO-152.					
Priority under 35 U.S.C. § 119							
12) Acknowledgment is made of a claim for foreign a) All b) Some * c) None of: 1. Certified copies of the priority documents 2. Certified copies of the priority documents 3. Copies of the certified copies of the prior application from the International Bureau	s have been received. s have been received in Applicati ity documents have been receive	on No					
* See the attached detailed Office action for a list of	` ''	ed.					
Attachment(s)							
1) Notice of References Cited (PTO-892)	4) Interview Summary						
2) Notice of Draftsperson's Patent Drawing Review (PTO-948) 3) Information Disclosure Statement(s) (PTO-1449 or PTO/SB/08)	Paper No(s)/Mail Da 5) Notice of Informal P	ate atent Application (PTO-152)					
Paper No(s)/Mail Date	6) Other:	•					

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DETAILED ACTION

Response to Arguments

Applicant's arguments (see the amendment filed on April 23, 2004), with respect to the rejection of claims 1-7 have been fully considered and are persuasive. Therefore, the rejection has been withdrawn. However, upon further consideration, a new grounds of rejection is made in view of the article "Shader Lamps", by Raskar, Welch, Low and Bandyopadhyay from Mitsubishi Electric Research Laboratories, disclosed in the Eurographics Workshop on Rendering, London, England, on June 25-27, 2001.

Claim Rejections - 35 USC § 102

The following is a quotation of the appropriate paragraphs of 35 U.S.C. 102 that form the basis for the rejections under this section made in this Office action:

A person shall be entitled to a patent unless -

(a) the invention was known or used by others in this country, or patented or described in a printed publication in this or a foreign country, before the invention thereof by the applicant for a patent.

Claims 1-7 are rejected under 35 U.S.C. 102(6) as being anticipated by the article "Shader Lamps", by Raskar, Welch, Low and Bandyopadhyay from Mitsubishi Electric Research Laboratories.

-Regarding claim 1, "Shader Lamps" teaches a method for registering an image with a 3D physical object (see page 1, the abstract), comprising: acquiring a 3D graphics model of the 3D physical object (see page 6, section 6 "Implementation", first paragraph); identifying a plurality of 3D calibration points on a surface of the object and corresponding 3D model calibration points in the 3D graphics model (see page 6, section 6 "Implementation", second paragraph); illuminating the 3D physical object with a calibration image using a projector at a



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fixed location with respect to the 3D physical object, the calibration image including a plurality of pixels (see page 6, section 6 "Implementation", second paragraph); aligning the calibration image with each of the 3D calibration points on the surface of the 3D physical object to identify corresponding 2D calibration pixels in the calibration image (see page 6, section 6 "Implementation", second paragraph, and page 4, section 4.1 "Authoring and Alignment" second paragraph); and determining a transformation between the 2D calibration pixels and the corresponding 3D calibration points of the model to register the projector with the 3D physical object (see page 6, section 6 "Implementation", second paragraph, and page 4, section 4.1 "Authoring and Alignment" second paragraph).

-Regarding claim 2, "Shader Lamps" further teaches rendering the 3D graphics model using the transformation to generate an image (see page 6, section 6 "Implementation", second paragraph, and page 4, section 4.1 "Authoring and Alignment" second paragraph); and illuminating the 3D physical object with the image using the projector at the fixed location (see figs. 2, 6 and 7).

-Regarding claim 3, "Shader Lamps" further teaches a method including at least six 3D calibration points (see page 6, section 6 "Implementation", second paragraph).

-Regarding claim 4, "Shader Lamps" further teaches a method wherein the transformation includes a projector transformation matrix and a viewer transformation matrix (see fig 3, pages 2 and 3, section 3 "The illumination Process").

-Regarding claim 5, "Shader Lamps" further teaches a method wherein the calibration image includes a cross hair (see fig. 8, page 6, section 6 "Implementation", second paragraph),

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and aligning the cross hair with the 3D calibration points using an input device couple to the

projector (see fig. 8, page 6, section 6 "Implementation").

-Regarding claim 6, "Shader Lamps" further teaches illuminating the 3D physical object

with a plurality of calibration images using a plurality of projectors at a plurality of

corresponding fixed locations (see figs. 6 and 7, page 1, the abstract, page 6, section 6,

"Implementation"); aligning each calibration image with each of the 3D calibration points on the

surface of the 3D physical object to identify corresponding 2D pixels in each calibration image

(see figs. 3 and 6, page 4, sections 4.1 and 4.2); determining a transformation between the 2D

calibration pixels of each image and the corresponding 3D model calibration points to register

each projector with the 3D physical object (see fig. 8, page 6, section 6 "Implementation",

second paragraph).

-Regarding claim 7, "Shader Lamps" further teaches rendering the 3D graphics model

using each transformation to generate a plurality of images (see figs. 3, 6 and 7, pages 2-4,

section 3 "The Illumination Process" and page 6, section 6 "Implementation", second

paragraph); and illuminating the 3D physical object with the image in parallel using the plurality

of projector at the plurality of fixed location (see figs. 3, 6 and 7, pages 2-4, section 3 "The

Illumination Process").

Conclusion

The prior art made of record and not relied upon is considered pertinent to applicant's

disclosure.

US patent no. 6,175,655 B1: US patent no. 6,515,658 B1: US patent no. 6,639,594 B2

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Any inquiry concerning this communication or earlier communications from the

examiner should be directed to Enrique L Santiago whose telephone number is 703 306-5908.

The examiner can normally be reached on Monday to Friday from 7:00 A.M. to 3:30 P.M.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's

supervisor, Mark Zimmerman whose telephone number is 703 305-9798, can be reached on

Monday to Friday from 7:00 A.M. to 3:30 P.M.

Any response to this action should be mailed to:

Commissioner of Patents and Trademarks

Washington, D.C. 20231

or faxed to:

703 872-9306 (for Technology Center 2600 only)

Hand-delivered responses should be brought to Crystal Park II, 2121 Crystal Drive,

Arlington, VA, Sixth Floor (Receptionist).

Information regarding the status of an application may be obtained from the Patent

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system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free).

Enrique L. Santiago

September 29, 2004

MARK ZIMMERMAN SUPERVISORY PATENT EXAMINER

TECHNOLOGY CENTER 2600

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